## Package 'ijtiff'

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Type Package

Title Comprehensive TIFF I/O with Full Support for 'ImageJ' TIFF Files

Version 2.3.5

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Description General purpose TIFF file I/O for R users. Currently the only such package with read and write support for TIFF files with floating point (real-numbered) pixels, and the only package that can correctly import TIFF files that were saved from 'ImageJ' and write TIFF files than can be correctly read by 'ImageJ' <https://imagej.net/ij/>. Also supports text image I/O.

License GPL-3

URL https://docs.ropensci.org/ijtiff/,

https://github.com/ropensci/ijtiff

#### BugReports https://github.com/ropensci/ijtiff/issues

**Depends** R (>= 3.5)

- **Imports** checkmate (>= 1.9.3), cli, dplyr, fs (>= 1.5), graphics, imager, magrittr (>= 1.5), methods, purr, readr, rlang (>= 1.0), strex (>= 1.5), stringr (>= 1.4), withr (>= 2.1), zeallot
- **Suggests** abind, covr, EBImage, knitr, magick, mockery, pacman, rmarkdown, rprojroot, spelling, testthat (>= 3.0), tiff, vdiffr

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as\_EBImage

Convert an ijtiff\_img to an EBImage::Image.

## Description

This is for interoperability with the the EBImage package.

#### Usage

```
as_EBImage(img, colormode = NULL, scale = TRUE, force = TRUE)
```

#### Arguments

img	An ijtiff_img object (or something coercible to one).
colormode	A numeric or a character string containing the color mode which can be either "Grayscale" or "Color". If not specified, a guess is made. See 'Details'.
scale	Scale values in an integer image to the range [0, 1]? Has no effect on floating-point images.
force	This function is designed to take ijtiff_imgs as input. To force any old array through this function, use force = TRUE, but take care to check that the result is what you'd like it to be.

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#### count\_frames

#### Details

The guess for the colormode is made as follows: \* If img has an attribute color\_space with value "RGB", then colormode is set to "Color". \* Else if img has 3 or 4 channels, then colormode is set to "Color". \* Else colormode is set to "Grayscale".

#### Value

An EBImage::Image.

#### Examples

```
if (rlang::is_installed("EBImage")) {
    img <- read_tif(system.file("img", "Rlogo.tif", package = "ijtiff"))
    str(img)
    str(as_EBImage(img))
}</pre>
```

count\_frames

Count the number of frames in a TIFF file.

#### Description

TIFF files can hold many frames. Often this is sensible, e.g. each frame could be a time-point in a video or a slice of a z-stack.

#### Usage

count\_frames(path)

frames\_count(path)

#### Arguments

path A string. The path to the tiff file to read.

#### Details

For those familiar with TIFF files, this function counts the number of directories in a TIFF file. There is an adjustment made for some ImageJ-written TIFF files.

#### Value

A number, the number of frames in the TIFF file. This has an attribute n\_dirs which holds the true number of directories in the TIFF file, making no allowance for the way ImageJ may write TIFF files.

#### Examples

```
count_frames(system.file("img", "Rlogo.tif", package = "ijtiff"))
```

display

#### Description

Display an image that has been read in by read\_tif() as it would look in 'ImageJ'. This function is really just imager's plot.cimg() on the inside, with some handling.

#### Usage

display(img, ...)

#### Arguments

img	An ijtiff_img object.
	Passed to imager's 'plot.cimg().

#### Examples

```
img <- read_tif(system.file("img", "Rlogo.tif", package = "ijtiff"))
display(img)
display(img[, , 1, 1]) # first (red) channel, first frame
display(img[, , 2, ]) # second (green) channel, first frame
display(img[, , 3, ]) # third (blue) channel, first frame
display(img, basic = TRUE) # displays first (red) channel, first frame</pre>
```

ijtiff

ijtiff: TIFF I/O for ImageJ users

#### Description

This is a general purpose TIFF I/O utility for R. The tiff package already exists for this purpose but ijtiff adds some functionality and overcomes some bugs therein.

#### Details

- ijtiff can write TIFF files whose pixel values are real (floating-point) numbers; tiff cannot.
- ijtiff can read and write *text images*; tiff cannot.
- tiff struggles to interpret channel information and gives cryptic errors when reading TIFF files written by the *ImageJ* software; ijtiff works smoothly with these images.

#### ijtiff\_img

#### Author(s)

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## See Also

Useful links:

- https://docs.ropensci.org/ijtiff/
- https://github.com/ropensci/ijtiff
- Report bugs at https://github.com/ropensci/ijtiff/issues

ijtiff\_img ijtiff\_img class.

#### Description

A class for images which are read or to be written by the ijtiff package.

#### Usage

```
ijtiff_img(img, ...)
```

as\_ijtiff\_img(img, ...)

#### Arguments

img

. . .

An array representing the image.

- For a single-plane, grayscale image, use a matrix img[y, x].
- For a multi-plane, grayscale image, use a 3-dimensional array img[y, x, plane].
- For a multi-channel, single-plane image, use a 4-dimensional array with a redundant 4th slot img[y, x, channel, ] (see ijtiff\_img 'Examples' for an example).
- For a multi-channel, multi-plane image, use a 4-dimensional array img[y, x, channel, plane].
- Named arguments which are set as attributes.

#### Value

A 4 dimensional array representing an image, indexed by img[y, x, channel, frame], with selected attributes.

## Examples

```
img <- matrix(1:4, nrow = 2) # to be a single-channel, grayscale image
ijtiff_img(img, description = "single-channel, grayscale")
img <- array(seq_len(2^3), dim = rep(2, 3)) # 1 channel, 2 frame
ijtiff_img(img, description = "blah blah blah")
img <- array(seq_len(2^3), dim = c(2, 2, 2, 1)) # 2 channel, 1 frame
ijtiff_img(img, description = "blah blah")
img <- array(seq_len(2^4), dim = rep(2, 4)) # 2 channel, 2 frame
ijtiff_img(img, software = "R")
```

linescan-conversion *Rejig linescan images*.

#### Description

ijtiff has the fourth dimension of an ijtiff\_img as its time dimension. However, some linescan images (images where a single line of pixels is acquired over and over) have the time dimension as the y dimension, (to avoid the need for an image stack). These functions allow one to convert this type of image into a conventional ijtiff\_img (with time in the fourth dimension) and to convert back.

## Usage

```
linescan_to_stack(linescan_img)
```

stack\_to\_linescan(img)

#### Arguments

linescan_img	A 4-dimensional array in which the time axis is the first axis. Dimension 4 must be 1 i.e. dim(linescan_img)[4] == 1.
img	A conventional ijtiff_img, to be turned into a linescan image. Dimension 1 must be 1 i.e. dim(img)[1] == 1.

## Value

The converted image, an object of class ijtiff\_img.

## print.ijtiff\_img

#### Examples

```
linescan <- ijtiff_img(array(rep(1:4, each = 4), dim = c(4, 4, 1, 1)))
print(linescan)
stack <- linescan_to_stack(linescan)
print(stack)
linescan <- stack_to_linescan(stack)
print(linescan)</pre>
```

print.ijtiff\_img Print method for an ijtiff\_img.

## Description

Print method for an ijtiff\_img.

#### Usage

## S3 method for class 'ijtiff\_img'
print(x, ...)

#### Arguments

Х	An object of class ijtiff_img.
	Not currently used.

## Value

The input (invisibly).

 $read_tags$ 

Read TIFF tag information without actually reading the image array.

#### Description

TIFF files contain metadata about images in their *TIFF tags*. This function is for reading this information without reading the actual image.

#### Usage

```
read_tags(path, frames = 1)
tags_read(path, frames = 1)
```

#### Arguments

path	A string. The path to the tiff file to read.
frames	Which frames do you want to read tags from. Default first frame only. To read from the 2nd and 7th frames, use frames = $c(2, 7)$ , to read from all frames, use
	frames = "all".

## Value

A list of lists.

## Author(s)

Simon Urbanek, Kent Johnson, Rory Nolan.

## See Also

read\_tif()

## Examples

```
read_tags(system.file("img", "Rlogo.tif", package = "ijtiff"))
read_tags(system.file("img", "Rlogo-banana.tif", package = "ijtiff"),
  frames = c(2, 4)
)
```

read_tif	Read an im	nage stored	in the	TIFF j	format
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## Description

Reads an image from a TIFF file/content into a numeric array or list.

## Usage

```
read_tif(path, frames = "all", list_safety = "error", msg = TRUE)
tif_read(path, frames = "all", list_safety = "error", msg = TRUE)
```

#### Arguments

path	A string. The path to the tiff file to read.
frames	Which frames do you want to read. Default all. To read the 2nd and 7th frames, use frames = $c(2, 7)$ .
list_safety	A string. This is for type safety of this function. Since returning a list is un- likely and probably unexpected, the default is to error. You can instead opt to throw a warning (list_safety = "warning") or to just return the list quietly (list_safety = "none").
msg	Print an informative message about the image being read?

#### read\_tif

#### Details

TIFF files have the capability to store multiple images, each having multiple channels. Typically, these multiple images represent the sequential frames in a time-stack or z-stack of images and hence each of these images has the same dimension. If this is the case, they are all read into a single 4-dimensional array img where img is indexed as img[y, x, channel, frame] (where we have y, x to comply with the conventional row, col indexing of a matrix - it means that images displayed as arrays of numbers in the R console will have the correct orientation). However, it is possible that the images in the TIFF file have varying dimensions (most people have never seen this), in which case they are read in as a list of images, where again each element of the list is a 4-dimensional array img, indexed as img[y, x, channel, frame].

A (somewhat random) set of TIFF tags are attributed to the read image. These are IMAGEDEPTH, BITSPERSAMPLE, SAMPLESPERPIXEL, SAMPLEFORMAT, PLANARCONFIG, COMPRES-SION, THRESHHOLDING, XRESOLUTION, YRESOLUTION, RESOLUTIONUNIT, INDEXED and ORIENTATION. More tags should be added in a subsequent version of this package. You can read about TIFF tags at https://www.awaresystems.be/imaging/tiff/tifftags.html.

TIFF images can have a wide range of internal representations, but only the most common in image processing are supported (8-bit, 16-bit and 32-bit integer and 32-bit float samples).

#### Value

An object of class ijtiff\_img or a list of ijtiff\_imgs.

#### Note

- 12-bit TIFFs are not supported.
- There is no standard for packing order for TIFFs beyond 8-bit so we assume big-endian packing

#### Author(s)

Simon Urbanek wrote most of this code for the 'tiff' package. Rory Nolan lifted it from there and changed it around a bit for this 'ijtiff' package. Credit should be directed towards Lord Urbanek.

#### See Also

#### write\_tif()

#### Examples

```
img <- read_tif(system.file("img", "Rlogo.tif", package = "ijtiff"))</pre>
```

text-image-io

#### Description

Write images (arrays) as tab-separated .txt files on disk. Each channel-frame pair gets its own file.

#### Usage

```
write_txt_img(img, path, rds = FALSE, msg = TRUE)
read_txt_img(path, msg = TRUE)
txt_img_write(img, path, rds = FALSE, msg = TRUE)
txt_img_read(path, msg = TRUE)
```

#### Arguments

img	An image, represented by a 4-dimensional array, like an ijtiff_img.
path	The name of the input/output output file(s), without a file extension.
rds	In addition to writing a text file, save the image as an RDS (a single R object) file?
msg	Print an informative message about the image being read?

#### Examples

```
img <- read_tif(system.file("img", "Rlogo.tif", package = "ijtiff"))
tmptxt <- tempfile(pattern = "img", fileext = ".txt")
write_txt_img(img, tmptxt)
tmptxt_ch1_path <- paste0(strex::str_before_last_dot(tmptxt), "_ch1.txt")
print(tmptxt_ch1_path)
txt_img <- read_txt_img(tmptxt_ch1_path)</pre>
```

tif\_tags\_reference TIFF tag reference.

#### Description

A dataset containing the information on all known baseline and extended TIFF tags.

#### Usage

tif\_tags\_reference()

#### write\_tif

#### Details

A data frame with 96 rows and 10 variables:

code\_dec decimal numeric code of the TIFF tag
code\_hex hexadecimal numeric code of the TIFF tag
name the name of the TIFF tag
short\_description a short description of the TIFF tag
tag\_type the type of TIFF tag: either "baseline" or "extended"
url the URL of the TIFF tag at https://www.awaresystems.be
libtiff\_name the TIFF tag name in the libtiff C library
c\_type the C type of the TIFF tag data in libtiff
count the number of elements in the TIFF tag data
default the default value of the data held in the TIFF tag

#### Source

https://www.awaresystems.be

#### Examples

tif\_tags\_reference()

write\_tif

#### Write images in TIFF format

#### Description

Write images into a TIFF file.

#### Usage

```
write_tif(
    img,
    path,
    bits_per_sample = "auto",
    compression = "none",
    overwrite = FALSE,
    msg = TRUE
)
tif_write(
    img,
    path,
    bits_per_sample = "auto",
```

```
compression = "none",
overwrite = FALSE,
msg = TRUE
)
```

#### Arguments

img	An array representing the image.
	• For a single-plane, grayscale image, use a matrix img[y, x].
	• For a multi-plane, grayscale image, use a 3-dimensional array img[y, x, plane].
	• For a multi-channel, single-plane image, use a 4-dimensional array with a redundant 4th slot img[y, x, channel, ] (see ijtiff_img 'Examples' for an example).
	<ul> <li>For a multi-channel, multi-plane image, use a 4-dimensional array img[y, x, channel, plane].</li> </ul>
path	file name or a raw vector
<pre>bits_per_sampl</pre>	e
	number of bits per sample (numeric scalar). Supported values are 8, 16, and 32. The default "auto" automatically picks the smallest workable value based on the maximum element in img. For example, if the maximum element in img is 789, then 16-bit will be chosen because 789 is greater than $2 \wedge 8 - 1$ but less than or equal to $2 \wedge 16 - 1$ .
compression	A string, the desired compression algorithm. Must be one of "none", "LZW", "PackBits", "RLE", "JPEG", "deflate" or "Zip". If you want compression but don't know which one to go for, I recommend "Zip", it gives a large file size reduction and it's lossless. Note that "deflate" and "Zip" are the same thing. Avoid using "JPEG" compression in a TIFF file if you can; I've noticed it can be buggy.
overwrite	If writing the image would overwrite a file, do you want to proceed?
msg	Print an informative message about the image being written?

## Value

The input img (invisibly).

## Author(s)

Simon Urbanek wrote most of this code for the 'tiff' package. Rory Nolan lifted it from there and changed it around a bit for this 'ijtiff' package. Credit should be directed towards Lord Urbanek.

## See Also

read\_tif()

write\_tif

## Examples

```
img <- read_tif(system.file("img", "Rlogo.tif", package = "ijtiff"))
temp_dir <- tempdir()
write_tif(img, paste0(temp_dir, "/", "Rlogo"))
img <- matrix(1:4, nrow = 2)
write_tif(img, paste0(temp_dir, "/", "tiny2x2"))
list.files(temp_dir, pattern = "tif$")</pre>
```

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