Package 'HGraph'

January 20, 2025

Type Package

Title Use Graph Structure to Travel

Version 0.1.0

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Description

It is used to travel graphs, by using DFS and BFS to get the path from node to each leaf node.
Depth first traversal(DFS) is a recursive algorithm for searching all the vertices of a graph or tree data structure.
Traversal means visiting all the nodes of a graph.
Breadth first traversal(BFS) algorithm is used to search a tree or graph data structure for a node that meets a set of criteria.
It starts at the tree's root or graph and searches/visits all nodes at the current depth level before moving on to the nodes at the next depth level.
Also, it provides the matrix which is reachable between each node.
Implement reference about Baruch Awerbuch (1985) <doi:10.1016/0020-0190(85)90083-3>.

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LazyData TRUE

Encoding UTF-8

RoxygenNote 7.2.3

Imports methods, knitr

VignetteBuilder knitr

Suggests rmarkdown

NeedsCompilation no

Depends R (>= 3.5.0)

Repository CRAN

Date/Publication 2023-03-22 09:20:12 UTC

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edge *edge file to R*

Description

A dataset Of edge

Usage

```
edge
```

Format

a:

---

get_graph_info *Get travel path of graph*

Description

Get travel path of graph

Usage

```
get_graph_info(edgeMatrix = HGraph::edge, varVec = c("a", "b", "c"))
```

Arguments

edgeMatrix	a matrix
varVec	a vector

Value

Graph struct

Examples

```
aedge <- matrix(0, 3, 3, dimnames=list(c("a", "b", "c"), c("a", "b", "c")))
aedge["a","b"]<-1
aedge["a","c"]<-1
aedge["b","c"]<-1
results <- get_graph_info(edgeMatrix=aedge, varVec=c("a", "b", "c"))
print(results)
```

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