

# The `ddphonism` package\*

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## Abstract

This is a music-related package focused on notation from the Twelve-Tone System, also called Dodecaphonism. It provides  $\LaTeX$  algorithms that produce typical dodecaphonic diagrams based off a musical series, or row sequence, of variable length.

## Keywords

*twelve tone system, dodecaphonism, music, mathematics, matrix, row, series, permutation, diagram, clock diagram, notation, algorithm, schoenberg, contemporary music, 20th century*

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## 1 Introduction

There are hundreds of music tools and software online which are able to produce different music notations. However, I have never seen a  $\LaTeX$  tool that can do the same. This package is not only about notation, but it also calculates mathematically how this notation should work.

It is said that a twelve-tone matrix is the only thing a twelve-tone composer should need, because it provides the whole serial spectrum with which they may work. I wanted  $\LaTeX$  users to be able to generate them automatically.

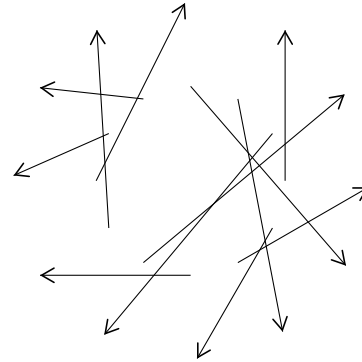
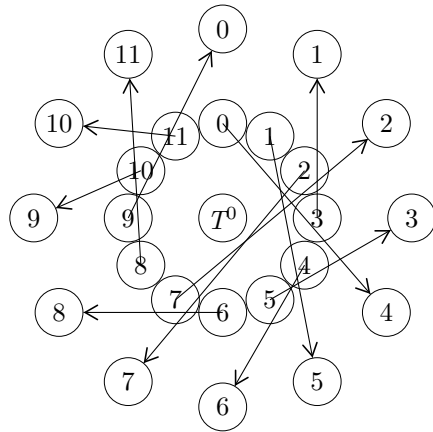
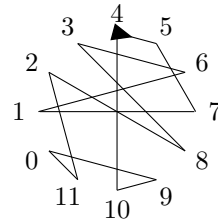
But I also think that a twelve-tone matrix is not enough, that there exist several other notations with which they may understand their series and their potential. These are the diagrams that can be obtained with this package:

---

\*This document corresponds to `ddphonism` v0.2, dated 2019/09/01.

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4	3	2	1	0
0	4	3	2	1
1	0	4	3	2
2	1	0	4	3
3	2	1	0	4



$$\begin{pmatrix} 0 & 1 & 2 & 3 & 4 \\ 4 & 3 & 2 & 1 & 0 \end{pmatrix}$$

## 2 Using the `ddphonism` package

These are the commands provided by `ddphonism`. The main parameter in every command is the row sequence.

`\dmatrix` produces a twelve-tone matrix of arbitrary length, as shown in this website. For example, `\dmatrix{0,2,1,4,3,6,5}` produces the matrix

0	2	1	4	3	6	5
5	0	6	2	1	4	3
6	1	0	3	2	5	4
3	5	4	0	6	2	1
4	6	5	1	0	3	2
1	3	2	5	4	0	6
2	4	3	6	5	1	0

`sep` scales the matrix.

`vsep` scales the matrix vertically.

`hsep` scales the matrix horizontally.

`lines` draws lines between rows and columns.

`outside lines` only draws the outside lines.

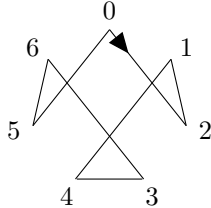
- inside lines    only draws the inside lines.
- vlines        only draws the vertical lines.
- hlines        only draws the horizontal lines.

`\dmatrix[lines,sep=0.75]{0,2,1,4,3,6,5}` produces the matrix

0	2	1	4	3	6	5
5	0	6	2	1	4	3
6	1	0	3	2	5	4
3	5	4	0	6	2	1
4	6	5	1	0	3	2
1	3	2	5	4	0	6
2	4	3	6	5	1	0

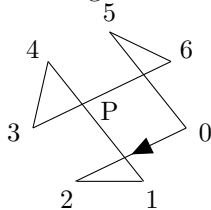
- no tikz        deletes the tikz environment and lets the user write it instead.

`\ddiagram` produces a twelve tone clock diagram of arbitrary length, as shown in this website. For example, `\ddiagram{0,2,1,4,3,6,5}` produces the diagram



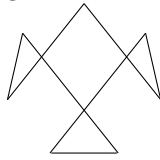
- name          writes a name at the center of the diagram.
- up            lets the user choose which number is up north. The default value is the first number in the row.
- arrow shift   lets the user choose where the arrow should fall on the line. The values range from 0 to 10. The default value is 2.5.

`\ddiagram[name=P, up=5, arrow shift=5]{0,2,1,4,3,6,5}` produces the diagram



- no numbers    deletes the numbers around the diagram.
- no arrow      deletes the arrow inside the diagram.

`\ddiagram[no numbers, no arrow]{0,2,1,4,3,6,5}` produces the diagram



`xshift` shifts the figure horizontally.

`yshift` shifts the figure vertically.

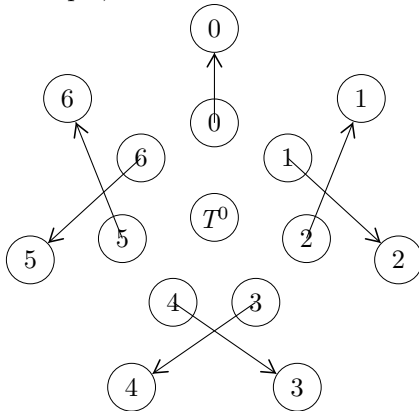
`no tikz` deletes the `tikz` environment and lets the user write it instead.

The option `up` does not work anymore and the `up` position becomes 0. It is recommended that the user passes the option `ddiagram` to the environment:

```
\begin{tikzpicture}[ddiagram]
\ddiagram[no tikz]{0,2,1,4,3,6,5}
\end{tikzpicture}
```

produces the same diagram as `\ddiagram{0,2,1,4,3,6,5}`.

`\ddihedral` produces a dihedral representation of a series of arbitrary length. For example, `\ddihedral{0,2,1,4,3,6,5}` produces the diagram



`t` applies the transformation *transposition* to the diagram.

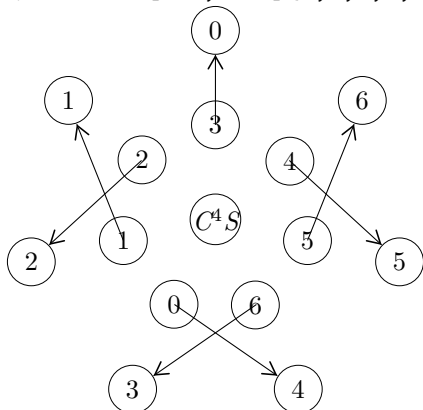
`s` applies the transformation *inversion* to the diagram.

`c` applies the transformation *cyclic shift* to the diagram.

`v` applies the transformation *retrograde* to the diagram.

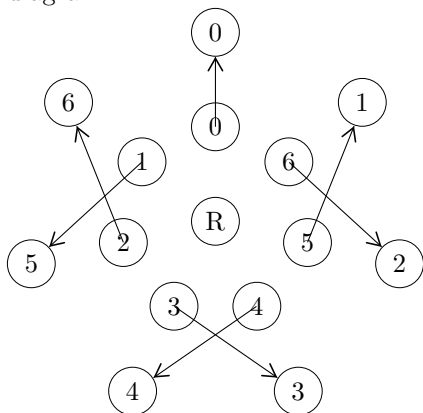
The transformations are applied in that exact order.

`\ddihedral[s=1, c=4]{0,2,1,4,3,6,5}` produces the diagram



- `no italics` removes the italics from the diagram name.
- `new t` renames the transformation *transposition*.
- `new s` renames the transformation *inversion*.
- `new c` renames the transformation *cyclic shift*.
- `new v` renames the transformation *retrograde*.

`\ddihedral[no italics, new v=R, v=1]{0,2,1,4,3,6,5}` produces the diagram

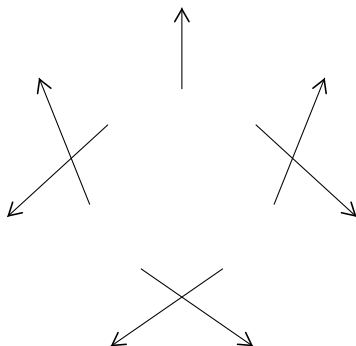


- `no tikz` deletes the tikz environment and lets the user write it instead. It is recommended that the user passes the option `ddihedral` to the environment:

```
\begin{tikzpicture}[ddihedral]
\ddihedral[no tikz]{0,2,1,4,3,6,5}
\end{tikzpicture}
```

produces the same diagram as `\ddihedral{0,2,1,4,3,6,5}`.

`\darrows` produces the arrows from the `\ddihedral` diagram. For example, `\darrows{0,2,1,4,3,6,5}` produces the arrows



`no tikz` deletes the `tikz` environment and lets the user write it instead.

`\drow` produces a twelve-tone row sequence as a permutation in its matrix form. For example, `\drow{0,2,1,4,3,6,5}` produces the row

$$\begin{pmatrix} 0 & 1 & 2 & 3 & 4 & 5 & 6 \\ 0 & 2 & 1 & 4 & 3 & 6 & 5 \end{pmatrix}$$

`sep` lets the user choose the column separation.

`\drow[sep=10pt]{0,2,1,4,3,6,5}` produces the row

$$\begin{pmatrix} 0 & 1 & 2 & 3 & 4 & 5 & 6 \\ 0 & 2 & 1 & 4 & 3 & 6 & 5 \end{pmatrix}$$

### 3 The package code

```

1 % ddphonism
2 %
3 % (c) Celia Rubio Madrigal
4 %
5 %% This program can be redistributed and/or modified under the terms
6 %% of the LaTeX Project Public License Distributed from CTAN archives
7 %% in directory macros/latex/base/lppl.txt.
8
9 \NeedsTeXFormat{LaTeX2e}
10 \ProvidesPackage{ddphonism}
11 [2019/09/01 v0.2 Dodecaphonic diagrams: twelve-tone matrices, clock diagrams, etc.]
12
13 \RequirePackage{etoolbox}
14 \RequirePackage{xparse}
15 \RequirePackage{tikz}
16 \RequirePackage{xstring}
17 \RequirePackage{pgfkeys}
18
19
```

```

21 % Matrices
22 %%%%%%%%%%%
23 \usetikzlibrary {matrix}
24
25 \ExplSyntaxOn
26 \DeclareExpandableDocumentCommand{\Evaluation}{m}{\int_eval:n {#1}}
27 \ExplSyntaxOff
28
29 \newcounter{Dsize}
30 \newcommand{\DsizeMake}[1]{%
31   \setcounter{Dsize}{0}%
32   \foreach \n in {#1}{%
33     \stepcounter{Dsize}%
34   }%
35 }
36
37 % Only with numbers.
38 \newcounter{Dfirst}
39 \newcommand{\DheadMake}[1]{%
40   \setcounter{Dfirst}{-1}%
41   \foreach \n in {#1}{%
42     \ifnum\theDfirst=-1%
43       \setcounter{Dfirst}{\n}%
44     \fi%
45   }%
46 }
47
48 % Only when DsizeMake is already done.
49 \newcounter{Dmod}
50 \newcommand{\Modulo}[1]{%
51   \setcounter{Dmod}{#1}%
52   \loop%
53     \ifnum\theDmod>\Evaluation{\theDsize-1}%
54     \setcounter{Dmod}{\Evaluation{\theDmod-\theDsize}}%
55     \repeat%
56     \ifnum\theDmod<0%
57     \setcounter{Dmod}{\Evaluation{\theDmod+\theDsize}}%
58     \repeat%
59   \theDmod%
60 }
61
62 \newif\ifdmatrixLines
63 \newif\ifdmatrixOutside
64 \newif\ifdmatrixInside
65 \newif\ifdmatrixV
66 \newif\ifdmatrixH
67 \newif\ifdmatrixTikz
68 \pgfkeys{
69   /dmatrix/.is family
70   , /dmatrix
71   , default /. style =
72   { lines = false
73     , outside lines = false
74     , inside lines = false
75     , sep = 1
76     , vsep = 1

```

```

77     , hsep = 1
78     , no tikz = false
79   }
80   , no tikz /. is if=dmatrixTikz
81   , lines /. is if=dmatrixLines
82   , outside lines /. is if=dmatrixOutside
83   , inside lines /. is if=dmatrixInside
84   , vlines /. is if=dmatrixV
85   , hlines /. is if=dmatrixH
86   , sep/. estore in=\dmatrixSep
87   , vsep/. estore in=\dmatrixVsep
88   , hsep/. estore in=\dmatrixHsep
89 }

91 \newcommand{\DLOH}{%
92   \draw (0.05*\dmatrixSep*\dmatrixHsep,0) --%
93   (\theDsize*\dmatrixSep*\dmatrixHsep+0.05*\dmatrixSep*\dmatrixHsep,0);%
94   \draw (0.05*\dmatrixSep*\dmatrixHsep,-\theDsize*0.5*\dmatrixSep*\dmatrixVsep) -- %
95   (\theDsize*\dmatrixSep*\dmatrixHsep+0.05*\dmatrixSep*\dmatrixHsep,-\theDsize*0.5*\dmatrixSep*\dmatrixVsep);%
96 }

97 \newcommand{\DLOV}{%
98   \draw (0.05*\dmatrixSep*\dmatrixHsep,0) -- %
99   (0.05*\dmatrixSep*\dmatrixHsep,-\theDsize*0.5*\dmatrixSep*\dmatrixVsep);%
100   \draw (\theDsize*\dmatrixSep*\dmatrixHsep+0.05*\dmatrixSep*\dmatrixHsep,0) -- %
101   (\theDsize*\dmatrixSep*\dmatrixHsep+0.05*\dmatrixSep*\dmatrixHsep,-\theDsize*0.5*\dmatrixSep*\dmatrixVsep);%
102 }

103 \newcommand{\DLIH}{%
104   \draw (0.05*\dmatrixSep*\dmatrixHsep,-\xD*0.5*\dmatrixSep*\dmatrixVsep) -- %
105   (\theDsize*\dmatrixSep*\dmatrixHsep+0.05*\dmatrixSep*\dmatrixHsep,-\xD*0.5*\dmatrixSep*\dmatrixVsep);%
106 }

107 \newcommand{\DLIV}{%
108   \draw (\xD*\dmatrixSep*\dmatrixHsep+0.05*\dmatrixSep*\dmatrixHsep,0) -- %
109   (\xD*\dmatrixSep*\dmatrixHsep+0.05*\dmatrixSep*\dmatrixHsep,-\theDsize*0.5*\dmatrixSep*\dmatrixVsep);%
110 }

111 \newcommand{\dmatrix}[2][{}]{%
112   \DsizeMake{#2}%
113   \DheadMake{#2}%
114   %
115   \pgfkeys{/dmatrix, default, #1}%
116   %
117   \ifdmatrixTikz\else%
118   \begin{tikzpicture}%
119   \fi%
120   \foreach [count=\nj] \j in {#2} {%
121     \foreach [count=\ni] \i in {#2} {%
122       \draw node at
123       ( \ni*\dmatrixSep*\dmatrixHsep-0.5*\dmatrixSep*\dmatrixHsep
124       , -\nj*\dmatrixSep*\dmatrixVsep/2+0.25*\dmatrixSep*\dmatrixVsep) {%
125         \Modulo{\Evaluation{\i-\j+\theDfirst}}{%
126           };%
127       }%
128     }%
129   }%
130 }%
131 \foreach \xD in {1,...,\ Evaluation{\theDsize-1}} {%

```



```

135     \ifdmatrixLines
        \DLOH\DLOV\DLIH\DLIV
        \fi
137     \ifdmatrixOutside
        \DLOH\DLOV
        \fi
139     \ifdmatrixInside
        \DLIH\DLIV
        \fi
141     \ifdmatrixH
        \DLOH\DLIH
        \fi
143     \ifdmatrixV
        \DLOV\DLIV
        \fi
145     }%
147     %
149     \ifdmatrixTikz \else%
        \end{ tikzpicture }%
151     \fi %
153 }
155
157 %%%%%%%%%%%
159 % Diagrams
161 \usetikzlibrary {shapes,arrows,decorations.markings,shapes.misc}
163 \tikzstyle {ddiagram}=[minimum height=0pt,inner sep=0pt,outer sep=0pt,scale=0.65]
165 \newif\ifddiagramTikz
167 \newif\ifddiagramNoNum
169 \newif\ifddiagramNoArr
171 \pgfkeys{
    /ddiagram/.is family
    , /ddiagram
    , default /. style =
    { name =\empty%
      , up =\empty%
      , no tikz = false
      , no numbers = false
      , no arrow = false
      , xshift = 0
      , yshift = 0
      , arrow shift = 2.5
    }
    , no tikz /. is if=ddiagramTikz
    , no numbers /. is if=ddiagramNoNum
    , no arrow /. is if=ddiagramNoArr
    , name/.estore in=\ddiagramName
    , up/.estore in=\ddiagramUp
    , xshift /. estore in=\ddiagramX
    , yshift /. estore in=\ddiagramY
    , arrow shift /. estore in=\ddiagramArrS
177 }
179
181
183
185
187
189 \newcounter{Dprev}

```

```

191 \newcommand{\Dvar}{\}
\newcommand{\ddiagram}[2][\]{}%
193 \DsizeMake{#2}%
\DheadMake{#2}%
195 %
\pgfkeys{/ddiagram, default, #1}%
197 %
\ifdefequal {\ddiagramUp}{\empty}%
199 {\renewcommand{\Dvar}{\theDfirst}}% if empty
{\renewcommand{\Dvar}{\ddiagramUp}}% if not empty
201 %
\ifddiagramTikz\else%
203 \begin{tikzpicture}[\ddiagram, rotate=360*\Dvar/\theDsize]%
\fi%
205 \foreach \x in {0,...,\ Evaluation{\theDsize-1}} {%
\ifddiagramNoNum\else
207 \node [xshift=\ddiagramX,yshift=\ddiagramY] at (90-360*\x/\theDsize:2) {\x};%
\fi
209 \node [xshift=\ddiagramX,yshift=\ddiagramY] (\x) at (90-360*\x/\theDsize:1.6) {};%
};%
211 %
\setcounter{Dprev}{-1}%
213 \foreach \x in {#2}{%
\ifnum \theDprev=\theDfirst%
215 \ifddiagramNoArr
\draw [xshift=\ddiagramX,yshift=\ddiagramY] (\theDprev) -- (\x);%
217 \else
\draw [xshift=\ddiagramX,yshift=\ddiagramY,
219 decoration=
{markings,mark=at position 0.099*\ddiagramArrS with
221 {\arrow[scale=1.25,>=triangle 45]{>}}},
postaction={decorate}
223 ] (\theDprev) -- (\x);%
\fi
225 \else \ifnum \theDprev=-1 \else%
\draw [xshift=\ddiagramX,yshift=\ddiagramY] (\theDprev) -- (\x);%
227 \fi \fi%
\setcounter{Dprev}{\x}%
229 };%
\draw [xshift=\ddiagramX,yshift=\ddiagramY] (\theDprev) -- (\theDfirst);%
231 %
\ifdefequal {\ddiagramName}{\empty}%
233 {}% if empty
{\node [xshift=\ddiagramX,yshift=\ddiagramY] at (0,0) [circle, fill =white] {\ddiagramName};}% if not empty
235 \ifddiagramTikz\else%
\end{tikzpicture}%
237 \fi%
}
239
241 %%%%%%%%%%%
% Dihedral diagrams
243
\tikzstyle ddihedralArrow=[decoration=
245 {markings,mark=at position 1 with {\arrow[scale=1.5,>=angle 60]{>}}},
postaction={decorate}]
247

```

```

\ tikzstyle {ddihedral}=[inner sep=0,minimum height=18pt]
249
\newif\ifddihedralTikz
251 \newif\ifddihedralItalics
\pgfkeys{
253 /ddihedral/.is family, /ddihedral,
default/.style =
255 { t = 0, c = 0, s = 0, v = 0
, no tikz=false
257 , new t = T, new c = C, new s = S, new v = V
, no italics = false
259 },
no tikz/.is if=ddihedralTikz,
261 t/.estore in = \ddihedralT,
c/.estore in = \ddihedralC,
263 s/.estore in = \ddihedralS,
v/.estore in = \ddihedralV,
265 no italics/.is if=ddihedralItalics,
new t/.estore in = \ddihedralNewT,
267 new c/.estore in = \ddihedralNewC,
new s/.estore in = \ddihedralNewS,
269 new v/.estore in = \ddihedralNewV,
}
271
\newif\ifdarrowsTikz
273 \pgfkeys{
/darrows/.is family, /darrows,
275 default/.style = {no tikz=false},
no tikz/.is if=darrowsTikz,
277 }
\newcommand{\darrows}[2][{}]{%
279 \DsizeMake{#2}%
%
281 \pgfkeys{/darrows, default, #1}%
%
283 \ifdarrowsTikz\else%
\begin{tikzpicture}%
285 \fi%
\draw foreach \x in {0,...,\Evaluation{\theDsize-1}} {%
287 (90-360*\x/\theDsize:2.5) node[circle] (\x) {}%
};%
289 \foreach \x [count=\y] in {#2} {%
\draw [style=ddihedralArrow] (90-360*\Evaluation{\y-1}/\theDsize:1.25) -- (\x);%
291 };%
\ifdarrowsTikz\else%
293 \end{tikzpicture}%
\fi%
295 }
297 \newcommand\ddihedral[2][{}]{%
\DsizeMake{#2}%
299 %
\pgfkeys{/ddihedral, default, #1}%
%
301 \ifddihedralTikz\else%
\begin{tikzpicture}[ddihedral]%
303 \fi%

```

```

305 \draw foreach \x in {0,...,\ Evaluation{\theDsize-1}} {%
306     (\Evaluation{(90+\ddihedralT*360/\theDsize)+(2*\ddihedralS-1)*\x*360/\theDsize}:2.5)%
307     node[very thin , circle ,draw] (\x) {\x}%
308 };%
309 %
310 \draw foreach \x in {0,...,\ Evaluation{\theDsize-1}} {%
311     (\Evaluation{(90-\ddihedralC*360/\theDsize)+(2*\ddihedralV-1)*\x*360/\theDsize}:1.25)%
312     node[very thin , circle ,draw] {\x}%
313 };%
314 %
315 \darrows[no tikz]{#2}%
316 %
317 \node at (0,0) [very thin ,draw ,circle , fill =white] {%
318     {\ ifddihedralItalics \else \it \fi %
319     \ ifodd\ddihedralV%
320     \ddihedralNewV\else%
321     \ifnum\ddihedralC=0%
322     \ifodd\ddihedralS\else %
323     \ifnum\ddihedralT=0%
324     \ddihedralNewT$\^0$%
325     \fi \fi \fi \fi %
326     \ifnum\ddihedralC=0%
327     \else \ddihedralNewC$\{\ddihedralC}\$ \fi%
328     \ifodd\ddihedralS%
329     \ddihedralNewS\fi%
330     \ifnum\ddihedralT=0%
331     \else \ddihedralNewT$\{\ddihedralT}\$ \fi}%
332 };%
333 \ ifddihedralTikz \else %
334 \end{ tikzpicture }%
335 \fi %
336 }
337
338
339 %%%%%%%%%%%
340 % Rows
341
342 \pgfkeys{
343     /drow/.is family, /drow,
344     default /. style = {sep=\arraycolsep},
345     sep/. estore in = \drowSep,
346 }
347
348 \long\def\addto#1#2{\expandafter\def\expandafter#1\expandafter{#1#2}}
349 \newcounter{myDDcntr}
350 \newlength{\Dvarr}
351
352 \newcommand{\drow}[2]{}{%
353     \DsizeMake{#2}%
354     %
355     \pgfkeys{/drow, default, #1}%
356     \setlength {\Dvarr}{\arraycolsep}
357     \setlength {\arraycolsep} {\drowSep}
358     %
359     \ifnum\theDsize=0%
360     \ensuremath{\left(\right)}%
361     \else\ifnum\theDsize=1%

```

```

\ensuremath{%
363   \left (\begin{array}{*{\theDsize}c}%
        0\,%
365         #2\,%
        \end{array}\right)%
367   }%
\else%
369   \def\TableDDdata{%
\setcounter{myDDcntr}{0}%
371   \loop%
\addto\TableDDdata{\themyDDcntr\stepcounter{myDDcntr} &}%
373   \stepcounter{myDDcntr}%
\ifnum\themyDDcntr<\Evaluation{\theDsize-1}%
375   \repeat%
\addto\TableDDdata{\themyDDcntr \,%
377   \setcounter{myDDcntr}{0}%
%
379   \ensuremath{%
        \left (\begin{array}{*{\theDsize}c}%
381         \TableDDdata%
        \StrSubstitute{#2}{,}{&}\,%
383         \end{array}\right)%
        }%
385   \fi \fi %
\setlength{\arraycolsep}{\Dvarr}
387 }
389 \endinput
391 %% End of file 'ddphonism.sty'.

```