

# Package ‘sleeperapi’

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**Type** Package

**Title** Wrapper Functions Around 'Sleeper' (Fantasy Sports) API

**Version** 1.1.2

## Description

For those wishing to interact with the 'Sleeper' (Fantasy Sports) API (<<https://docs.sleeper.com/>>) without looking too much into its documentation (found at <<https://docs.sleeper.com/>>), this package offers wrapper functions around the available API calls to make it easier.

**License** MIT + file LICENSE

**Encoding** UTF-8

**RoxygenNote** 7.3.1

**Imports** httr, jsonlite, plotly, dplyr, purrr, scales, DT, shiny, htmlwidgets, shinycssloaders, shinyWidgets, RColorBrewer, htmltools, tidyr, stringr, rlang

**Suggests** testthat (>= 2.0.0), covr

**NeedsCompilation** no

**Author** Nick Bultman [aut, cre, cph]

**Maintainer** Nick Bultman <njbultman74@gmail.com>

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get_all_nfl_players	<i>Gather NFL Player Data</i>
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---

## Description

Gather all information concerning NFL players in list or data frame. Per Sleeper, this should be called once per day at most given the amount of data that it returns. By modifying the 'clean' parameter, either a data frame will be returned or a list. When 'clean' is TRUE, a data frame will be returned. Note that while most data is returned for the data frame, metadata will not be due to its dynamic nature. For example, metadata can be data frames on their own, so attempting to put them in a single data frame is not feasible. One might notice that a metadata column is present, but this is not properly cleaned since there could be NULLs, rookie years, injury overrides, or other miscellaneous columns that could add additional explanatory information. If either of these pieces will be problematic for you, it is recommended to keep 'clean' set to FALSE and parse the default list as you see fit.

**Usage**

```
get_all_nfl_players(clean = FALSE)
```

**Arguments**

`clean` Specifies whether a data frame or the default list will be returned (logical)

**Value**

Returns a list or data frame containing information about the NFL players.

**Author(s)**

Nick Bultman, <njbultman74@gmail.com>, December 2021

**Examples**

```
## Not run: get_all_nfl_players(clean = FALSE)
## Not run: get_all_nfl_players(clean = TRUE)
```

---

`get_avatar_picture` *Display Avatar*

---

**Description**

Given an avatar ID, grab the picture (full or thumbnail) concerning that particular avatar. Note that this function downloads the image into your temporary directory to display it. Then, the function deletes the file before completing. If it would be preferred to keep the image at the temporary location, set the `keep_image` argument to TRUE (default is FALSE).

**Usage**

```
get_avatar_picture(avatar_id, type = "full", keep_image = FALSE)
```

**Arguments**

`avatar_id` Avatar ID generated by Sleeper (character)  
`type` String that is either "full" or "thumbnail"  
`keep_image` FALSE to delete the image after displaying it or TRUE to keep it

**Value**

Returns a picture displaying the avatar picture

**Author(s)**

Nick Bultman, <njbultman74@gmail.com>, October 2021

**Examples**

```
## Not run: get_avatar_picture("c751b27d9158c1dd41bd33dc7e4bcdde",  
    type = "full",  
    keep_image = FALSE)  
## End(Not run)
```

---

get_draft	<i>Gather Draft Information</i>
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---

**Description**

Given a draft ID, gather draft information for selection.

**Usage**

```
get_draft(draft_id)
```

**Arguments**

draft\_id      Draft ID generated by Sleeper (integer)

**Value**

Returns a list containing information about the draft.

**Author(s)**

Nick Bultman, <njbultman74@gmail.com>, December 2021

**Examples**

```
## Not run: get_draft(688281872463106048)
```

---

get_draft_picks	<i>Gather Draft Picks</i>
-----------------	---------------------------

---

**Description**

Given a draft ID, gather draft picks (along with other metadata concerning the picks).

**Usage**

```
get_draft_picks(draft_id)
```

**Arguments**

`draft_id` Draft ID generated by Sleeper (numeric or character)

**Value**

Returns a data frame containing information about the draft picks.

**Author(s)**

Nick Bultman, <njbultman74@gmail.com>, December 2021

**Examples**

```
## Not run: get_draft_picks(688281872463106048)
```

---

`get_draft_pick_trades` *Gather Draft Pick Trades*

---

**Description**

Given a draft ID, gather draft pick trades for that draft.

**Usage**

```
get_draft_pick_trades(draft_id)
```

**Arguments**

`draft_id` Draft ID generated by Sleeper (numeric or character)

**Value**

Returns a data frame containing information about the draft pick trade(s).

**Author(s)**

Nick Bultman, <njbultman74@gmail.com>, December 2021

**Examples**

```
## Not run: get_draft_pick_trades(688281872463106048)
```

---

`get_league`*Gather League Data*

---

**Description**

Given a league ID, grab the data for that league. Includes roster positions, season type, if it is in season, and more.

**Usage**

```
get_league(league_id)
```

**Arguments**

`league_id`      League ID generated by Sleeper (numeric or character)

**Value**

Returns a data frame containing information about the league.

**Author(s)**

Nick Bultman, <njbultman74@gmail.com>, September 2021

**Examples**

```
## Not run: get_league(688281863499907072)
```

---

`get_league_drafts`*Gather League Draft Information*

---

**Description**

Given a league ID, gather draft information for that league.

**Usage**

```
get_league_drafts(league_id)
```

**Arguments**

`league_id`      League ID generated by Sleeper (numeric or character)

**Value**

Returns a data frame containing draft information for that league.

**Author(s)**

Nick Bultman, <njbultman74@gmail.com>, December 2021

**Examples**

```
## Not run: get_league_drafts(688281863499907072)
```

---

`get_league_users`      *Gather User Data for League*

---

**Description**

Given a league ID, grab the data concerning each user. This includes information about the users' mascot, display name, avatar, if they are an owner, if they are a bot, and more.

**Usage**

```
get_league_users(league_id)
```

**Arguments**

`league_id`      League ID generated by Sleeper (numeric or character)

**Value**

Returns a data frame containing information about the users in the league.

**Author(s)**

Nick Bultman, <njbultman74@gmail.com>, September 2021

**Examples**

```
## Not run: get_league_users(688281863499907072)
```

---

`get_loser_playoff_bracket`*Gather Loser Playoff Bracket*

---

**Description**

Given a league ID, get the loser playoff bracket for the league.

**Usage**

```
get_loser_playoff_bracket(league_id)
```

**Arguments**

`league_id`      League ID generated by Sleeper (numeric or character)

**Value**

Returns a data frame containing playoff information for the loser bracket.

**Author(s)**

Nick Bultman, <njbultman74@gmail.com>, December 2021

**Examples**

```
## Not run: get_loser_playoff_bracket(688281863499907072)
```

---

`get_main_data`*Generate Main Data*

---

**Description**

Given the league ID, generate a main data set that can be used for generating quick insights. This includes teams, fantasy points, avatars, divisions, owner IDs, and more.

**Usage**

```
get_main_data(league_id)
```

**Arguments**

`league_id`      League ID generated by Sleeper (numeric).



**Value**

Returns a data frame containing roster, league user, and overall league information.

**Author(s)**

Nick Bultman, <njbultman74@gmail.com>, December 2023

**Examples**

```
## Not run: get_main_data(688281863499907072)
```

---

get\_matchups

*Gather Matchup Data in a League for a Week*

---

**Description**

Given a league ID and week number, grab the matchup data, including player points, total points, starting rosters, and more.

**Usage**

```
get_matchups(league_id, week)
```

**Arguments**

league_id	League ID generated by Sleeper (numeric or character)
week	Matchup week (numeric)

**Value**

Returns a data frame containing information about the matchups.

**Author(s)**

Nick Bultman, <njbultman74@gmail.com>, September 2021

**Examples**

```
## Not run: get_matchups(688281863499907072, 2)
## Not run: get_matchups("688281863499907072", 1)
```

---

get_rosters	<i>Gather Roster Data for League</i>
-------------	--------------------------------------

---

**Description**

Given a league ID, grab the data concerning each roster in that league. This includes information with the roster wins, losses, ties, fantasy points, and more.

**Usage**

```
get_rosters(league_id)
```

**Arguments**

league\_id      League ID generated by Sleeper (numeric or character)

**Value**

Returns a data frame containing information about the rosters in the league.

**Author(s)**

Nick Bultman, <njbultman74@gmail.com>, September 2021

**Examples**

```
## Not run: get_rosters(688281863499907072)
```

---

get_sport_state	<i>Gather Sport State</i>
-----------------	---------------------------

---

**Description**

Given a sport abbreviation (NFL, NBA, etc.), return information about the current sport state.

**Usage**

```
get_sport_state(sport)
```

**Arguments**

sport            Sport that you would like to query (nfl, nba, lcs, etc.) (character)

**Value**

Returns a list containing information about the sport state.

**Author(s)**

Nick Bultman, <njbultman74@gmail.com>, December 2021

**Examples**

```
## Not run: get_sport_state("nfl")
```

---

<code>get_traded_picks</code>	<i>Gather League Trades</i>
-------------------------------	-----------------------------

---

**Description**

Given a league ID, grab the trades that have occurred.

**Usage**

```
get_traded_picks(league_id)
```

**Arguments**

`league_id`      League ID generated by Sleeper (numeric or character)

**Value**

Returns a list containing trades.

**Author(s)**

Nick Bultman, <njbultman74@gmail.com>, September 2021

**Examples**

```
## Not run: get_traded_picks(688281863499907072)
```

---

get\_transactions      *Gather League Transactions for Specific Round*

---

**Description**

Given a league ID and round, grab the transaction data concerning that particular league. This includes adds or drops, whether it was a free agent or a waiver, notes, and more.

**Usage**

```
get_transactions(league_id, round)
```

**Arguments**

league_id	League ID generated by Sleeper (numeric or character)
round	round of transactions to gather (can also be thought of as week depending on when your league processes transactions) (numeric)

**Value**

Returns a data frame containing information about the round of transactions for that league.

**Author(s)**

Nick Bultman, <njbultman74@gmail.com>, September 2021

**Examples**

```
## Not run: get_transactions(688281863499907072, 2)
```

---

get\_trending\_players      *Gather Trending Player Information*

---

**Description**

Given a sport and type (add or drop), return the top trending players for that selection. More specifically, the player ID and count are returned in a data frame, allowing one to see which players have been added/dropped the most given the particular lookback period (default lookback period of one day).

**Usage**

```
get_trending_players(sport, type, lookback_hours = 24, limit = 25)
```

**Arguments**

sport	Sport that you would like to query (nfl, nba, etc.) (character)
type	Either "add" or "drop" (character)
lookback_hours	Number of hours to look back (numeric). Default is 24
limit	Number of results you would like (numeric). Default is 25

**Value**

Returns a data frame containing information (player ID and count) about the trending players.

**Author(s)**

Nick Bultman, <njbultman74@gmail.com>, December 2021

**Examples**

```
## Not run: get_trending_players("nfl", "add", 24, 25)
```

---

get\_user

*Gather User Data*

---

**Description**

Given a user ID, grab the data concerning that particular user. This includes username, user ID, display name, and more.

**Usage**

```
get_user(user_id)
```

**Arguments**

user_id	User ID generated by Sleeper (numeric or character)
---------	-----------------------------------------------------

**Value**

Returns a list containing information about the user.

**Author(s)**

Nick Bultman, <njbultman74@gmail.com>, September 2021

**Examples**

```
## Not run: get_user(688556535013502976)
```

---

get\_user\_drafts      *Gather User Draft Information*

---

**Description**

Given a user ID, sport abbreviation, and season number, gather draft information for that selection.

**Usage**

```
get_user_drafts(user_id, sport, season)
```

**Arguments**

user_id	User ID generated by Sleeper (numeric)
sport	Sport that you would like to query ("nfl" only supported currently) (character)
season	Season that you would like to select (numeric)

**Value**

Returns a data frame containing information about the draft(s).

**Author(s)**

Nick Bultman, <njbultman74@gmail.com>, December 2021

**Examples**

```
## Not run: get_user_drafts(688556535013502976, "nfl", 2021)
```

---

get\_user\_leagues      *Gather Leagues for User*

---

**Description**

Given a user ID and optional sport and season, grab the league data concerning that particular user. This includes total rosters, scoring settings, roster positions, and more.

**Usage**

```
get_user_leagues(  
  user_id,  
  sport = "nfl",  
  season = substr(Sys.Date(), start = 1, stop = 4)  
)
```

**Arguments**

<code>user_id</code>	User ID generated by Sleeper (numeric or character)
<code>sport</code>	Sport for league information (character)
<code>season</code>	Season for league information (numeric or character)

**Value**

Returns a data frame containing information about the user.

**Author(s)**

Nick Bultman, <njbultman74@gmail.com>, September 2021

**Examples**

```
## Not run: get_user_leagues(688556535013502976)
## Not run: get_user_leagues("688556535013502976", sport = "nfl", season = "2021")
```

---

`get_weekly_matchups`     *Gather All Weekly Matchup Data Available for League*

---

**Description**

Given a league ID and the type of data (all, team, or player data), grab the matchup data for each week that matchup data is available.

**Usage**

```
get_weekly_matchups(league_id, type = "all")
```

**Arguments**

<code>league_id</code>	League ID generated by Sleeper (numeric or character)
<code>type</code>	Type of data returned ("all", "team", "player") (string).

**Value**

If type is "all", will return a list containing data frames for both team and player data. Otherwise, will return team or player data depending on what is specified in the type argument. Note that with the player data, the aggregated player points could differ from the total team points due to the custom (manual) points that can be present.

**Author(s)**

Nick Bultman, <njbultman74@gmail.com>, April 2024

**Examples**

```
## Not run: get_weekly_matchups(688281863499907072)
## Not run: get_weekly_matchups(688281863499907072, type = "player")
```

---

```
get_winner_playoff_bracket
Gather Winner Playoff Bracket
```

---

**Description**

Given a league ID, get the winner playoff bracket for the league.

**Usage**

```
get_winner_playoff_bracket(league_id)
```

**Arguments**

league\_id      League ID generated by Sleeper (numeric or character)

**Value**

Returns a data frame containing playoff information for the winner bracket.

**Author(s)**

Nick Bultman, <njbultman74@gmail.com>, December 2021

**Examples**

```
## Not run: get_winner_playoff_bracket(688281863499907072)
```

---

```
plot_generate_nfl_player_data
Generate NFL Player Information for Plotting
```

---

**Description**

When using some of the plotting functions, it is recommended to run this function before any plotting begins to ensure the latest player information is present with the package. Per Sleeper, gathering these data should only be done once per day, which is why this is not recommended to implement a call every time to gather player information when a plot is generated. This function will refresh the latest NFL player information and place it in the appropriate place for the plotting functions to grab. Moreover, it will keep that information stored for the duration of the R session.



**Usage**

```
plot_generate_nfl_player_data()
```

**Value**

Returns a message stating if the data refresh was successful or not.

**Author(s)**

Nick Bultman, <njbultman74@gmail.com>, September 2023

**Examples**

```
## Not run: plot_generate_nfl_player_data()
```

---

`plot_league_dashboard` *Plot League Dashboard*

---

**Description**

Given the league ID, generate a dashboard with various plots/tables of the current league. Note that since this is a dashboard, your R session will continuously run until the console is stopped. Stoppage can be achieved by pressing Control + C on the keyboard.

**Usage**

```
plot_league_dashboard(league_id)
```

**Arguments**

`league_id` League ID generated by Sleeper (numeric).

**Value**

Returns a dashboard of the current league state.

**Author(s)**

Nick Bultman, <njbultman74@gmail.com>, March 2024

**Examples**

```
## Not run: plot_league_dashboard(688281863499907072)
```

---

`plot_league_information_table`*Plot League Information Table*

---

### Description

Given the league ID, generate a table showing team names and their associated statistics (wins, losses, points for/against, etc.).

### Usage

```
plot_league_information_table(  
  league_id,  
  font_color = "inherit",  
  win_loss_fill = "RdYlGn",  
  fpts_for_fill = "lightgreen",  
  fpts_against_fill = "#f68383"  
)
```

### Arguments

<code>league_id</code>	League ID generated from Sleeper (numeric).
<code>font_color</code>	Font color, hex code or name (string).
<code>win_loss_fill</code>	String describing the brewer.pal color palette selection. Can see all options through <code>RColorBrewer::display.brewer.all()</code> (string).
<code>fpts_for_fill</code>	Bar color, name or hex, for each fantasy points for cell by team (string).
<code>fpts_against_fill</code>	Bar color, name or hex, for each fantasy points against cell by team (string).

### Value

Returns a table containing team names and their associated statistics.

### Author(s)

Nick Bultman, <njbultman74@gmail.com>, January 2024

### Examples

```
## Not run: plot_league_information_table(688281863499907072)  
## Not run: plot_league_information_table(688281863499907072, font_color = "#ee5050")
```

---

`plot_league_streaks_table`*Plot League Streaks Table*

---

**Description**

Given the league ID, generate a table showing display names and their associated streaks (2W, 5L, etc.).

**Usage**

```
plot_league_streaks_table(  
  league_id,  
  font_color = "inherit",  
  win_streak_font_color = "lightgreen",  
  lose_streak_font_color = "#f68383"  
)
```

**Arguments**

`league_id` League ID generated from Sleeper (numeric).  
`font_color` Header font color, hex code or name (string).  
`win_streak_font_color` Font color, hex code or name, for teams with winning streak (string).  
`lose_streak_font_color` Font color, hex code or name, for teams with losing streak (string).

**Value**

Returns a table containing display names and their streaks.

**Author(s)**

Nick Bultman, <njbultman74@gmail.com>, January 2024

**Examples**

```
## Not run: plot_league_streaks_table(688281863499907072)  
## Not run: plot_league_streaks_table(688281863499907072, font_color = "red")
```

---

`plot_nfl_player_data_table`*Plot NFL Player Information in Table*

---

**Description**

This function will generate a table containing general information (name, age, college, etc.) concerning all the NFL players that Sleeper has data on.

**Usage**

```
plot_nfl_player_data_table(font_color = "inherit")
```

**Arguments**

`font_color`      Font color, name or hex (string).

**Value**

Returns a table showing general NFL player information.

**Author(s)**

Nick Bultman, <njbultman74@gmail.com>, March 2024

**Examples**

```
## Not run: plot_nfl_player_data_table()
## Not run: plot_nfl_player_data_table(font_color = "green")
```

---

`plot_nfl_player_high_school_state`*Plot NFL Player High School State Information*

---

**Description**

This function will generate a plot showing counts of NFL players by high school state. Colors can be manually defined for high and low values of each state's count.

**Usage**

```
plot_nfl_player_high_school_state(
  title = "<b>NFL Players by High School State</b>",
  high_fill = "lightgreen",
  low_fill = "white"
)
```

**Arguments**

title	Title for plot (string).
high_fill	Fill color, name or hex, for high value states (string).
low_fill	Fill color, name or hex, for low value states (string).

**Value**

Returns a plot containing information about counts for NFL players by their high school state.

**Author(s)**

Nick Bultman, <njbultman74@gmail.com>, March 2024

**Examples**

```
## Not run: plot_nfl_player_high_school_state()
## Not run: plot_nfl_player_high_school_state(title = "Test")
```

---

plot\_nfl\_top\_colleges *Plot NFL Player College Information*

---

**Description**

This function will generate a bar plot showing counts of NFL players by college. The total number of colleges returned is specified by the user.

**Usage**

```
plot_nfl_top_colleges(
  title = "<b>NFL Players by College</b>",
  tick_color = "black",
  number = 10,
  fill_color = "black"
)
```

**Arguments**

title	Title for plot (string).
tick_color	Color for tick labels (string).
number	Number of colleges to show (numeric).
fill_color	Bar color, number or hex (string).

**Value**

Returns a plot containing information about counts for NFL players by their college.

**Author(s)**

Nick Bultman, <njbultman74@gmail.com>, March 2024

**Examples**

```
## Not run: plot_nfl_player_college()
## Not run: plot_nfl_player_college(title = "TestTitle", tick_color = "green", number = 5)
```

---

plot\_regular\_season\_rankings

*Plot Regular Season League Rankings*

---

**Description**

Given the league ID, plot the regular season league rankings. This is done by assigning positive points to wins and negative points to losses and then also adding in fantasy points for. The calculation can be seen in the `get_main_data` function.

**Usage**

```
plot_regular_season_rankings(  
  league_id,  
  title = "<b>Regular Season Rankings</b>",  
  tick_color = "black",  
  rank_high_fill = "lightgreen",  
  rank_low_fill = "#f68383"  
)
```

**Arguments**

<code>league_id</code>	League ID assigned by Sleeper (numeric).
<code>title</code>	Title for plot, which can include HTML formatting (string).
<code>tick_color</code>	Font color, name or hex, for display names (string).
<code>rank_high_fill</code>	Bar color, name or hex, for highest rank (string).
<code>rank_low_fill</code>	Bar color, name or hex, for lowest rank (string).

**Value**

Returns a plot containing the regular season league rankings.

**Author(s)**

Nick Bultman, <njbultman74@gmail.com>, January 2024

**Examples**

```
## Not run: plot_regular_season_rankings(688281863499907072)
## Not run: plot_regular_season_rankings(688281863499907072, title = "test", tick_color = "red")
```

---

plot\_trending\_players *Plot Trending NFL Player Information*

---

**Description**

Given the number of hours to look back, a limit of how many players to return, a color for labels, and a title, display a figure showing the top NFL additions and drops.

**Usage**

```
plot_trending_players(  
  lookback_hours = 24,  
  limit = 10,  
  tick_color = "black",  
  title = "Trending Adds/Drops",  
  drop_fill = "#f68383",  
  add_fill = "lightgreen"  
)
```

**Arguments**

lookback_hours	Number of hours to look back (numeric).
limit	Number of results you would like (numeric).
tick_color	Font color, name or hex, for display names (string).
title	Plot title - default is "Trending Adds/Drops" (string).
drop_fill	Bar color, name or hex, for drops (string).
add_fill	Bar color, name or hex, for adds (string).

**Value**

Returns a plot containing information (name and count) about the trending players.

**Author(s)**

Nick Bultman, <njbultman74@gmail.com>, September 2023

**Examples**

```
## Not run: plot_trending_players(lookback_hours = 24, limit = 10)
## Not run: plot_trending_players(lookback_hours = 24, limit = 10, tick_color = "white")
```

---

`plot_trending_players_table`*Plot Trending NFL Player Information in Table*

---

**Description**

Given the number of hours to look back, and a limit of how many players to return, display a figure showing the top additions and drops in a table.

**Usage**

```
plot_trending_players_table(  
  lookback_hours = 24,  
  limit = 10,  
  font_color = "inherit",  
  drop_fill = "#f68383",  
  add_fill = "lightgreen"  
)
```

**Arguments**

<code>lookback_hours</code>	Number of hours to look back (numeric).
<code>limit</code>	Number of players returned for add/drop. Should be less than 50 (numeric).
<code>font_color</code>	Font color, name or hex (string).
<code>drop_fill</code>	Bar color, name or hex, for drops (string).
<code>add_fill</code>	Bar color, name or hex, for adds (string).

**Value**

Returns a plot containing information (name and count) about the trending NFL players.

**Author(s)**

Nick Bultman, <njbultman74@gmail.com>, February 2024

**Examples**

```
## Not run: plot_trending_players_table(lookback_hours = 24, limit = 10)  
## Not run: plot_trending_players_table(lookback_hours = 24, limit = 10, font_color = "white")
```



---

```
plot_user_fantasy_points_against
```

*Plot User Fantasy Points Against*

---

### Description

Given the league ID and display name, plot the current total fantasy points against that user while also plotting the current total fantasy points against the rest of the league in a different color (assuming the colors are not set to the same by the user).

### Usage

```
plot_user_fantasy_points_against(  
  league_id,  
  display_name,  
  title = "<b>Total Fantasy Points Against by User</b>",  
  tick_color = "black",  
  user_fill = "#f68383",  
  other_fill = "lightgrey"  
)
```

### Arguments

league_id	League ID assigned by Sleeper (numeric).
display_name	Display name created by user (string).
title	Title for plot, which can include HTML formatting (string).
tick_color	Font color, name or hex, for display names (string).
user_fill	Bar color, name or hex, for display name specified (string).
other_fill	Bar color, name or hex, for other display names (string).

### Value

Returns a plot containing the total fantasy points against by user.

### Author(s)

Nick Bultman, <njbultman74@gmail.com>, March 2024

### Examples

```
## Not run: plot_user_fantasy_points_against(688281863499907072, "njbultman74")
```

---

`plot_user_fantasy_points_differential`*Plot User Fantasy Points Differential*

---

**Description**

Given the league ID and display name, plot the current total fantasy points for, against, and differential between the two together in one bar chart.

**Usage**

```
plot_user_fantasy_points_differential(  
  league_id,  
  display_name,  
  title = paste0("<b>Fantasy Point Differential: ", display_name, "</b>"),  
  tick_color = "black",  
  fill_points_for = "lightgreen",  
  fill_points_against = "#f68383"  
)
```

**Arguments**

<code>league_id</code>	League ID assigned by Sleeper (numeric).
<code>display_name</code>	Display name created by user (string).
<code>title</code>	Title for plot, which can include HTML formatting (string).
<code>tick_color</code>	Font color, name or hex, for display names (string).
<code>fill_points_for</code>	Bar color, name or hex, for bar containing fantasy points for (string).
<code>fill_points_against</code>	Bar color, name or hex, for bar containing fantasy points against (string).

**Value**

Returns a plot containing the total fantasy points differential by user.

**Author(s)**

Nick Bultman, <njbultman74@gmail.com>, March 2024

**Examples**

```
## Not run: plot_user_fantasy_points_differential(688281863499907072, "njbultman74")
```

---

plot\_user\_fantasy\_points\_for  
*Plot User Fantasy Points For*

---

### Description

Given the league ID and display name, plot the current total fantasy points for that user while also plotting the current total fantasy points for the rest of the league, with the specified user's bar colored in a different color than the others (assuming the colors are not set to the same by the user).

### Usage

```
plot_user_fantasy_points_for(  
  league_id,  
  display_name,  
  title = "<b>Total Fantasy Points For by User</b>",  
  tick_color = "black",  
  user_fill = "#f68383",  
  other_fill = "lightgrey"  
)
```

### Arguments

league_id	League ID assigned by Sleeper (numeric).
display_name	Display name created by user (string).
title	Title for plot, which can include HTML formatting (string).
tick_color	Font color, name or hex, for display names (string).
user_fill	Bar color, name or hex, for display name specified (string).
other_fill	Bar color, name or hex, for other display names (string).

### Value

Returns a plot containing the total fantasy points for by user.

### Author(s)

Nick Bultman, <njbultman74@gmail.com>, March 2024

### Examples

```
## Not run: plot_user_fantasy_points_for(688281863499907072, "njbultman74")
```

---

`plot_user_waiver_budget`*Plot User Waiver Budget*

---

**Description**

Given the league ID and display name, plot the current waiver budget for the user (meaning total waiver budget available versus how much the user has remaining).

**Usage**

```
plot_user_waiver_budget(  
  league_id,  
  display_name,  
  title = "<b> Waiver Budget</b>",  
  tick_color = "black",  
  budget_total_line_color = "black",  
  fill_color = "lightgreen"  
)
```

**Arguments**

<code>league_id</code>	League ID assigned by Sleeper (numeric).
<code>display_name</code>	Display name created by user (string).
<code>title</code>	Title for plot, which can include HTML formatting (string).
<code>tick_color</code>	Font color, name or hex, for display names (string).
<code>budget_total_line_color</code>	Line color for max budget, name or hex (string).
<code>fill_color</code>	Fill color for bar, name or hex (string).

**Value**

Returns a plot containing the waiver budget status.

**Author(s)**

Nick Bultman, <njbultman74@gmail.com>, January 2024

**Examples**

```
## Not run: plot_user_waiver_budget(688281863499907072, "njbultman74")
```

---

plot\_user\_weekly\_matchups  
*Plot User Weekly Matchups*

---

### Description

Given the league ID and display name, plot the total points scored by week for the display name and colored by whether the result was a win or a loss. The x-axis labels show the opposing display name for that specific week.

### Usage

```
plot_user_weekly_matchups(  
  league_id,  
  display_name,  
  title = paste0("<b>", display_name, ": Weekly Matchups, Filled by Win/Loss</b>"),  
  tick_color = "inherit",  
  win_fill = "lightgreen",  
  lose_fill = "#f68383"  
)
```

### Arguments

league_id	League ID assigned by Sleeper (numeric).
display_name	Display name created by user (string).
title	Title for plot, which can include HTML formatting (string).
tick_color	Font color, name or hex, for weeks (string).
win_fill	Fill color, name or hex, for wins (string).
lose_fill	Fill color, name or hex, for losses (string).

### Value

Returns a plot containing the display name's weekly matchups.

### Author(s)

Nick Bultman, <njbultman74@gmail.com>, May 2024

### Examples

```
## Not run: plot_user_weekly_matchups(688281863499907072, "datcommish")
```

plot\_user\_weekly\_players

*Plot User Weekly Players*

---

### Description

Given the league ID and display name, plot the total points scored by week for each player ever associated with the display name.

### Usage

```
plot_user_weekly_players(  
  league_id,  
  display_name,  
  title = paste0("<b>", display_name, ": Player Points by Week</b>"),  
  tick_color = "inherit"  
)
```

### Arguments

league_id	League ID assigned by Sleeper (numeric).
display_name	Display name created by user (string).
title	Title for plot, which can include HTML formatting (string).
tick_color	Font color, name or hex, for players (string).

### Value

Returns a plot containing the display name's weekly players and their respective points for each week.

### Author(s)

Nick Bultman, <njbultman74@gmail.com>, May 2024

### Examples

```
## Not run: plot_user_weekly_players(688281863499907072, "datcommish")
```

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